



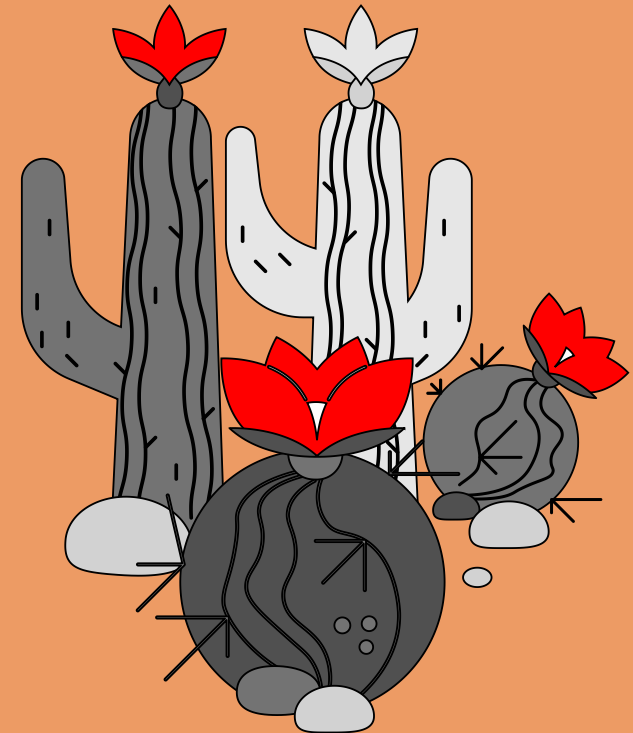
Using Viewshed and Machine Learning to Model Visibility for a Terrain and Vegetation

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What is visibility?

- Visibility – seeing up to a certain amount of distance
- Calculated using computationally intensive viewshed models
- Visibility is relative to the perspective of one position along a terrain



What dictates Visibility? - Abundance



Figure 1



Figure 2

What dictates Visibility? - Arrangement

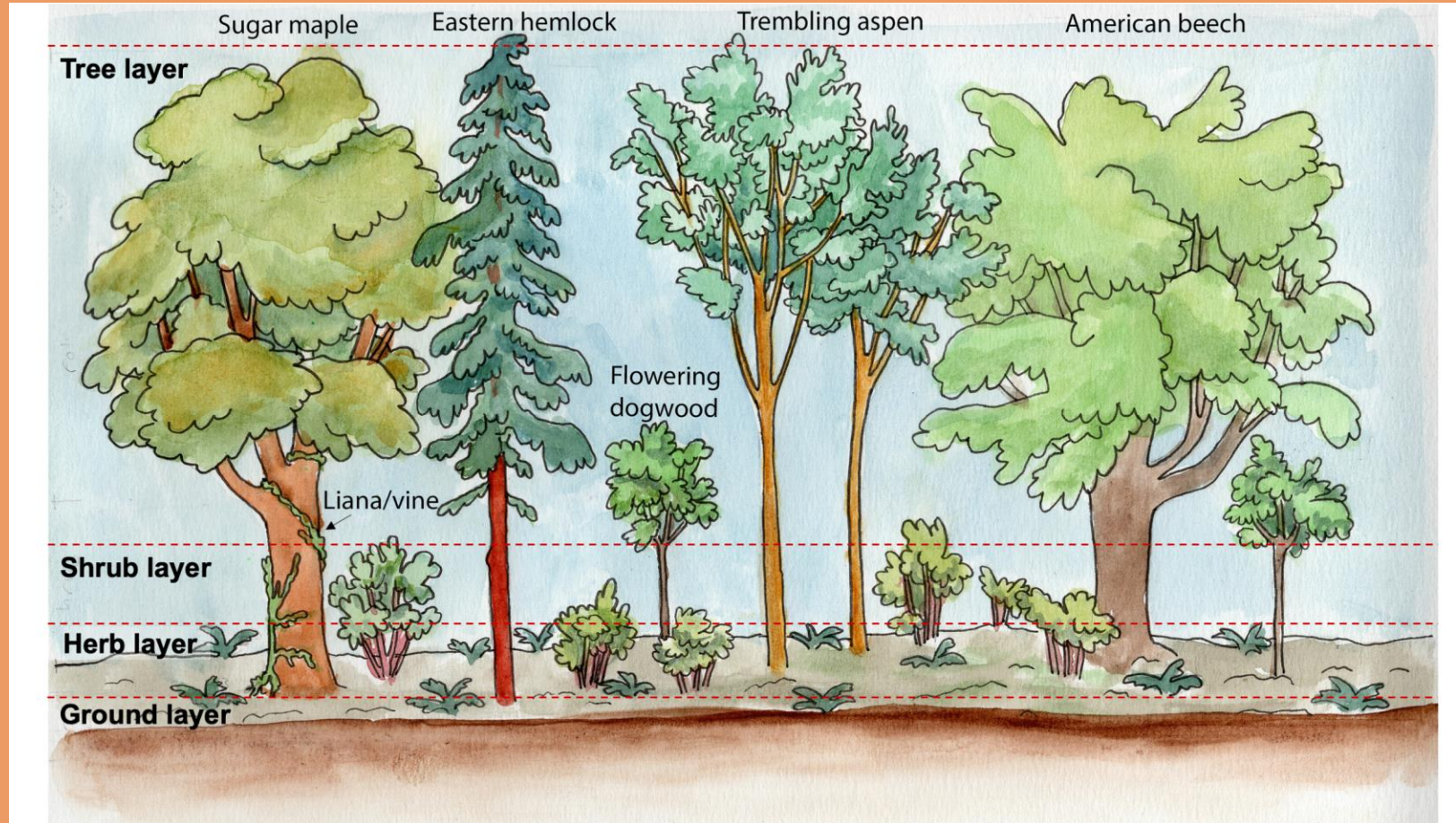


Figure 3

What dictates Visibility? - Height of Vegetation

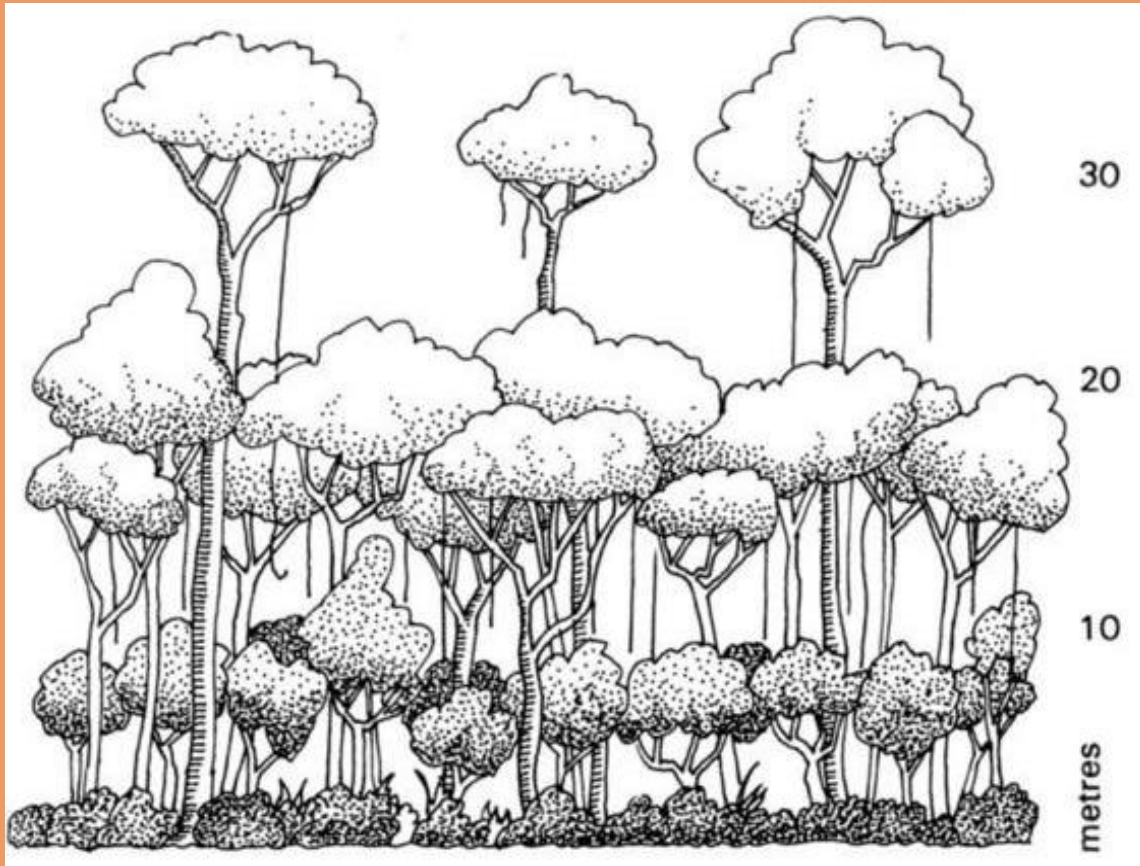


Figure 4

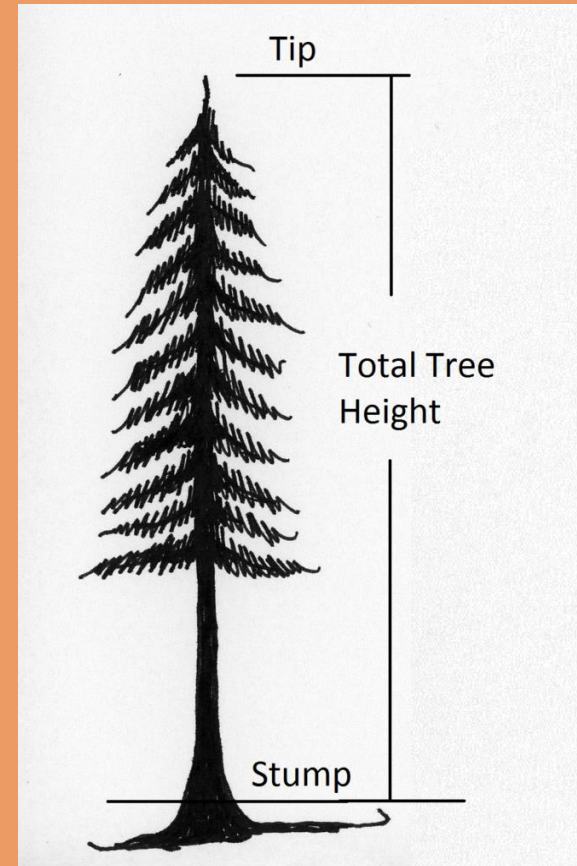


Figure 5

What dictates Visibility? - Placement



Figure 6



Figure 7

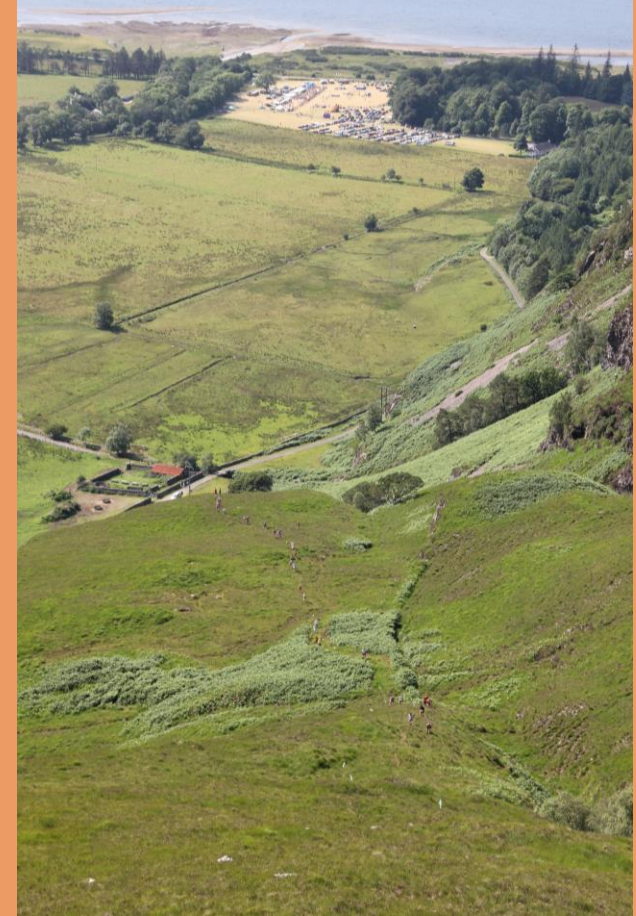


Figure 8

What dictates visibility? - Topography

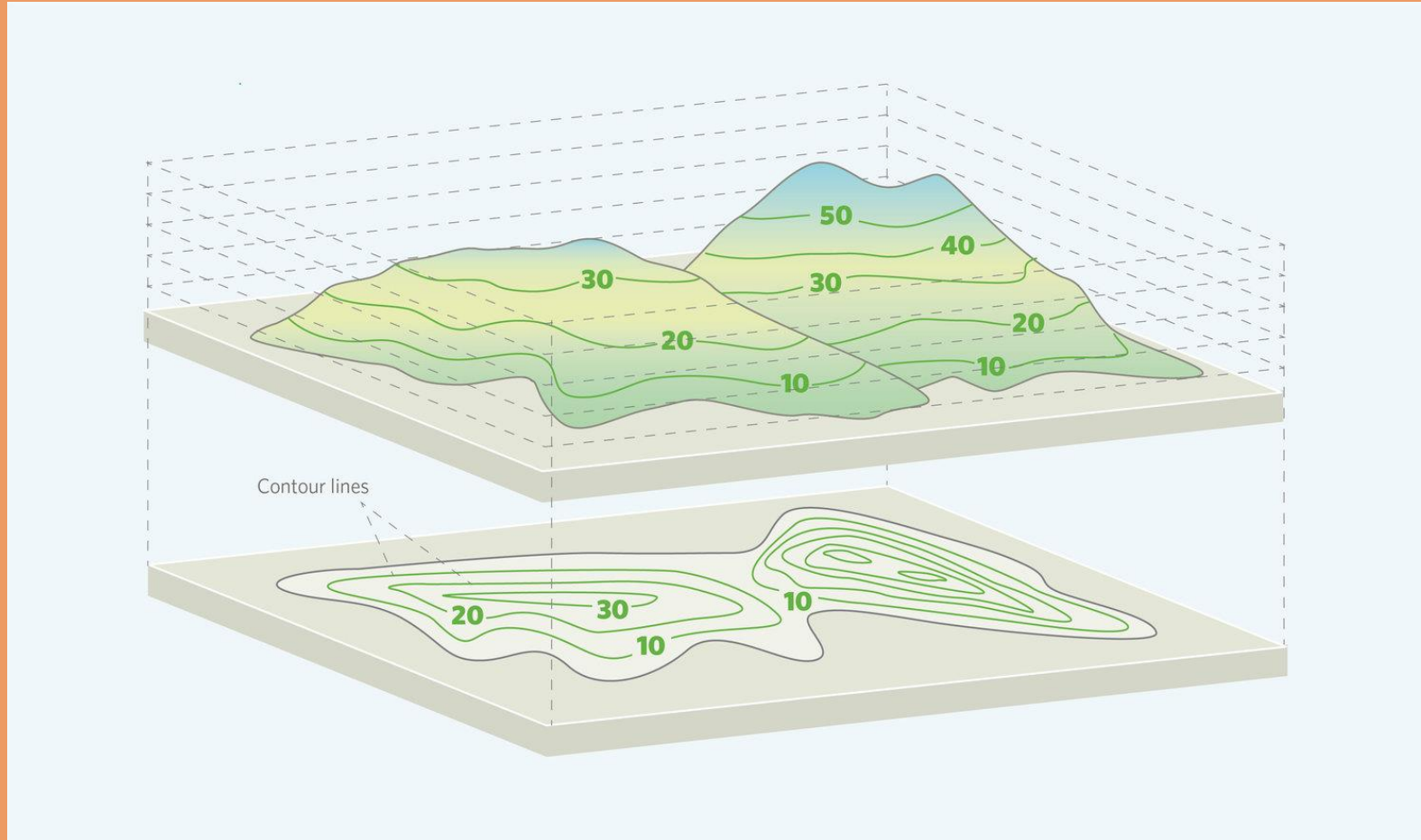


Figure 9

Relevant background information

- In the 20th century fire towers were used for detecting fires
 - Visibility research was used for fire detection

- Now we use technology for fires
 - Visibility research is now used for firefighter safety

- However, this technology can still be improved
 - Need more research for wildland firefighter safety



LiDAR point cloud

- Light Detection and Ranging (Lidar) - is a remote sensing method that takes measurements of the Earth's surface
- It uses a laser, GPS, and an Inertial Measurement Unit (IMU)
- It can be used to create 3D models and maps of the environment.

- It is generated from waveforms
 - Each point shows the returned energy
- The points have x, y, and z values.
 - The z value can be used to estimate canopy height

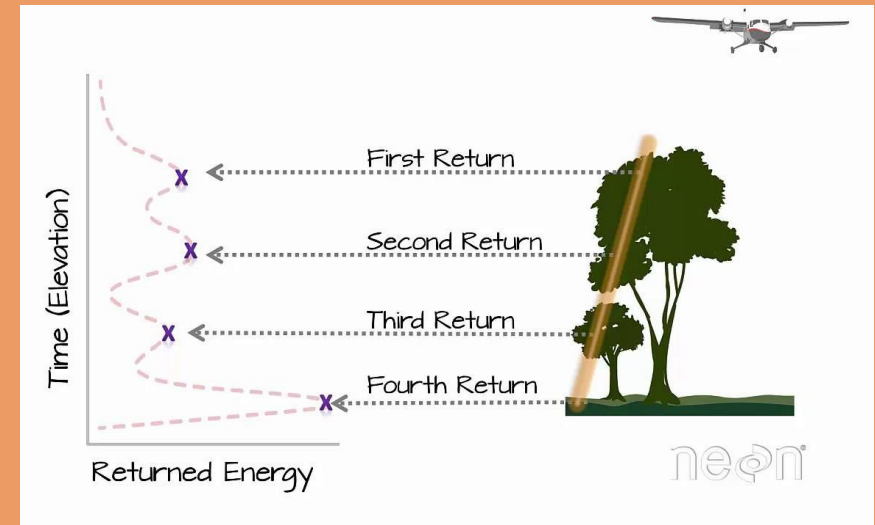


Figure 10

LiDAR point cloud

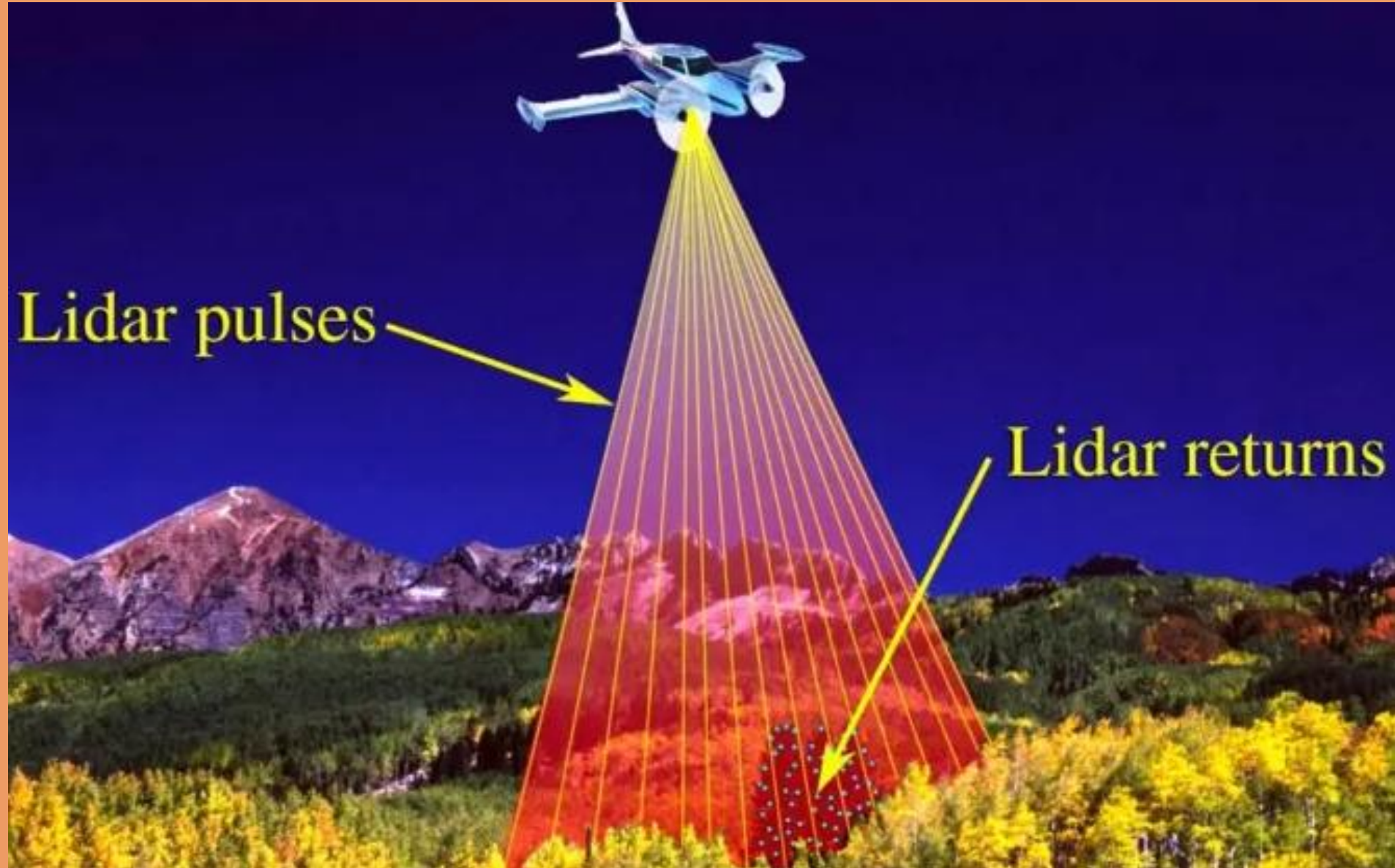


Figure 11

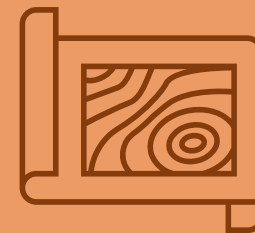
The goal of this project is to

Develop a machine learning model that comprehensively predicts visibility on a pixel-by-pixel basis across large landscapes



Data acquisition

- First go to the National Map Government website
 - <https://apps.nationalmap.gov/downloader/>
- Click on the Lidar Point Cloud data tab
- Put in coordinates of plot location
- Select the tiles
- Download all the tiles



What is a Digital Surface Model?

- Digital Surface Model (DSM) is when the pulsed light from the LiDAR system hits its first return
- It contains the terrain and objects above ground level



Figure 12

What is a Digital Terrain Model?

- Digital Terrain Model (DTM) is when the pulsed light hits the surface of the terrain
- This doesn't apply to buildings and dense vegetation
- Smoothed to remove structures and dense vegetation



Figure 13

How do you create a CHM raster?

- Create a DSM and DTM raster
 - 1 meter resolution



- Calculate canopy height model (CHM)
 - $DSM - DTM = CHM$

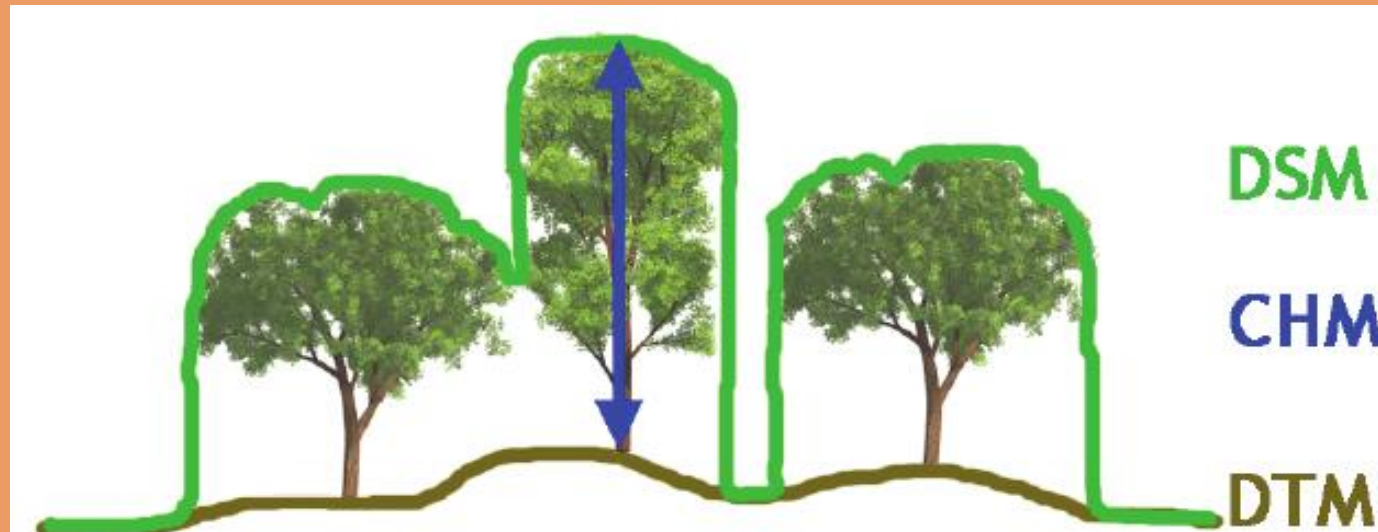


Figure 14

What are the steps in Generating a Viewshed?

1. Create random points within the given area
 - Same size as the plot
2. Each point will be generated separately using the tool Geodesic Viewshed tool
 - It is a highly computational tool
3. Use the DSM raster as an input raster

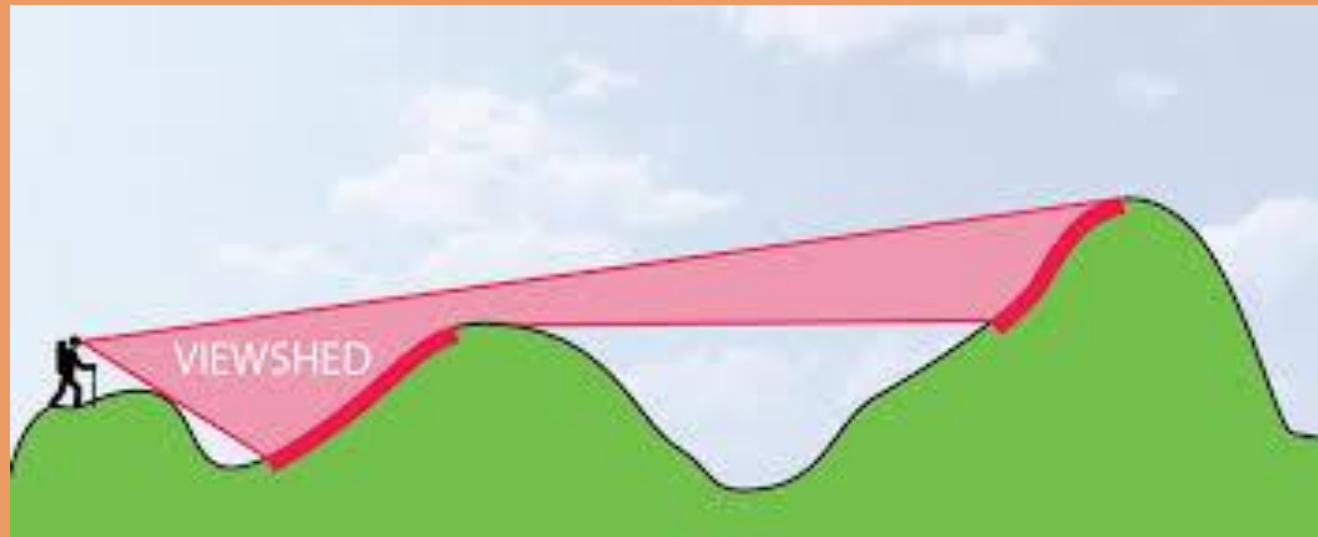


Figure 15

Why is a viewshed important?

- Viewshed – is a computer-generated model from a specific point on a plane
- Meaning that it can determine how much can be seen from one point

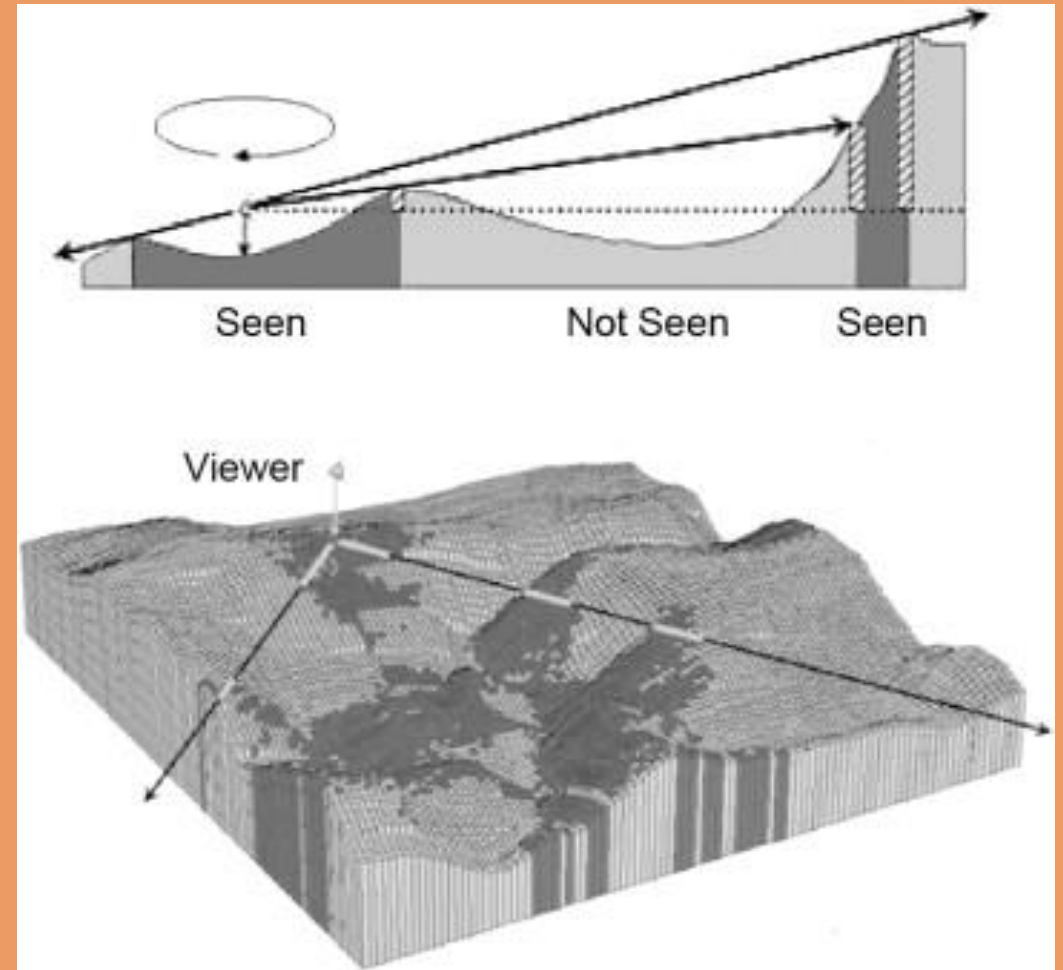
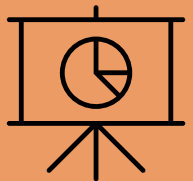
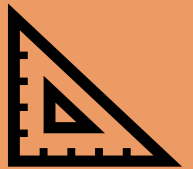


Figure 16

What are the next steps?

1. Create a buffer of 1000m for each point
 - Buffer Tool
2. Using the all the viewsheds to calculate the sum of each point
 - Zonal Statistic Tool
3. Calculate the area of every point
 - meters²
4. Find the visibility index (VI)
 - (Zonal sum for each point/ area for each point)



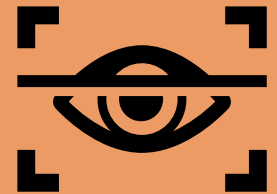
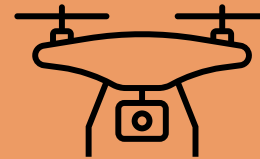
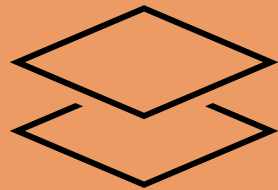
Expected Results

- Have visibility index for all the points
- Calculate the percentage of visibility from the points
- Use this research towards developing a machine learning model that comprehensively predicts visibility on a pixel-by-pixel basis across large landscapes
- To be able to compare results to traditional viewshed models of an assortment of environments



What is the importance of Visibility Index?

- Can show the percentage of a visible area within a certain radius
- Contributes towards train a Machine Learning Model to map Visibility
- Allows us to use this tool towards all landscapes.
- By creating predictor layers



Problems that happened



- The point cloud data was large and needed a lot of space on the drive
 - 100 tiles are 5 GB total
- ArcGIS Pro had problems of shutting down and not saving my work
 - Once it updated there were no more issues
- Viewsheds are highly computational and require a lot of time to process
 - A batch of 20 point took about 12 hours to complete

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